

**Pain and Gain**

Gang Info		ID	Name	Characteristics	Wargear, Skills & Injuries	XP																																									
<b>Gang Type</b>	Goliath		Sly Champion Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>4+</td><td>4</td><td>4</td><td>2</td><td>4+</td><td>2</td><td>6+</td><td>5+</td><td>8+</td><td>8+</td><td>240</td><td>0</td><td>2</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:□</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	240	0	2	W:□□		FW:□□□□			OOA:□			Rec:□			Wargear: Heavy Stubber*, Furnace Plates, Skills: <b>Bulging Biceps</b>	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	240	0	2																																	
W:□□		FW:□□□□			OOA:□			Rec:□																																							
<b>Credits</b>	20		Pepper Ganger Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>80</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:□</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	80	0	1	W:□□		FW:□□□□			OOA:□			Rec:□			Wargear: Stub Cannon, Furnace Plates,	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	80	0	1																																	
W:□□		FW:□□□□			OOA:□			Rec:□																																							
<b>Campaign</b>	TAURINI OPEN FIRE		Mad Murphy Ganger Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>120</td><td>0</td><td>3</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:□</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	120	0	3	W:□□		FW:□□□□			OOA:□			Rec:□			Wargear: Combat Shotgun-w/Salvo+Shredder, Furnace Plates,	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	120	0	3																																	
W:□□		FW:□□□□			OOA:□			Rec:□																																							
<b>Gang Rating:</b>	1050		Doctor Pussy Rogue Doc Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>5</td><td>5+</td><td>5+</td><td>2</td><td>3</td><td>1</td><td>4+</td><td>1</td><td>9+</td><td>8+</td><td>7+</td><td>5+</td><td>50</td><td>0</td><td>0</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:□</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	5	5+	5+	2	3	1	4+	1	9+	8+	7+	5+	50	0	0	W:□□		FW:□□□□			OOA:□			Rec:□			Wargear: Medicae Kit, Skills: <b>Medicae</b>	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
5	5+	5+	2	3	1	4+	1	9+	8+	7+	5+	50	0	0																																	
W:□□		FW:□□□□			OOA:□			Rec:□																																							
<b>Reputation</b>	1		Arnold Leader Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>3+</td><td>4</td><td>4</td><td>2</td><td>3+</td><td>3</td><td>5+</td><td>4+</td><td>8+</td><td>7+</td><td>215</td><td>0</td><td>2</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:☑</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	3+	4	4	2	3+	3	5+	4+	8+	7+	215	0	2	W:□□		FW:□□□□			OOA:□			Rec:☑			Wargear: Spud-Jacker, Grenade Launcher w/Frag+Krak, Furnace Plates, Skills: <b>Iron Will</b>	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
4	3+	3+	4	4	2	3+	3	5+	4+	8+	7+	215	0	2																																	
W:□□		FW:□□□□			OOA:□			Rec:☑																																							
<b>Wealth</b>	1070		Bruce Champion Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>4+</td><td>4</td><td>4</td><td>2</td><td>4+</td><td>2</td><td>6+</td><td>5+</td><td>8+</td><td>8+</td><td>165</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:☑</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	165	0	1	W:□□		FW:□□□□			OOA:□			Rec:☑			Wargear: Grenade Launcher w/Frag+Krak, Furnace Plates, Skills: <b>Nerves of Steel</b>	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
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<b>Territories</b>			Pit Ganger Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>80</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:☑</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	80	0	1	W:□□		FW:□□□□			OOA:□			Rec:☑			Wargear: Stub Cannon, Furnace Plates,	
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<b>Gang Stash</b>			Mint Ganger Kills □□□□□	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>5+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>70</td><td>0</td><td>2</td> </tr> <tr> <td colspan="2">W:□□</td> <td colspan="3">FW:□□□□</td> <td colspan="3">OOA:□</td> <td colspan="3">Rec:☑</td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	5+	4	4	1	4+	1	8+	5+	9+	8+	70	0	2	W:□□		FW:□□□□			OOA:□			Rec:☑			Wargear: Stub Gun, Dum-Dum Ammo, Furnace Plates,	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																	
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