

Evil Guy

Gang Info		ID	Name	Characteristics	Wargear, Skills & Injuries	XP																																													
Gang Type	Goliath		Hannibal Leader	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>3+</td><td>4</td><td>4</td><td>2</td><td>3+</td><td>3</td><td>5+</td><td>4+</td><td>8+</td><td>7+</td><td>230</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	3+	4	4	2	3+	3	5+	4+	8+	7+	230	0	1	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Power Hammer, Combi-Pistol (Stub/Plasma), Furnace Plates, Skills: Iron Will	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																					
4	3+	3+	4	4	2	3+	3	5+	4+	8+	7+	230	0	1																																					
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Credits	30		Jack Torrance Champion	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>4+</td><td>4</td><td>4</td><td>2</td><td>4+</td><td>2</td><td>6+</td><td>5+</td><td>8+</td><td>8+</td><td>155</td><td>0</td><td>2</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	155	0	2	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Renderizer Serrated Axe*, Stub Gun, Furnace Plates, Skills: Fearsome	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																					
4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	155	0	2																																					
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Campaign	TAURINI OPEN FIRE		Roy Batty Champion	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>3+</td><td>4+</td><td>4</td><td>4</td><td>2</td><td>4+</td><td>2</td><td>6+</td><td>5+</td><td>8+</td><td>8+</td><td>185</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	185	0	1	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Brute Cleaver, Grenade Launcher w/Frag+Krak, Furnace Plates, Skills: Unstoppable	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																					
4	3+	4+	4	4	2	4+	2	6+	5+	8+	8+	185	0	1																																					
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Gang Rating:	1080		Hans Gruber Ganger	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>90</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	90	0	1	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Fighting Knife, Stub Cannon, Furnace Plates,	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																					
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Reputation	2		Bill Ganger	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>125</td><td>0</td><td>1</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	125	0	1	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Stub Gun, Combat Shotgun-w/Salvo+Shredder, Furnace Plates,	
M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP																																					
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Wealth	1110		Ivan Drago Ganger	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>100</td><td>0</td><td>2</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	100	0	2	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Spud-Jacker, Brute Cleaver, Stub Gun, Furnace Plates,	
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Gang Stash			Gordon Gekko Ganger	<table border="1"> <tr> <td>M</td><td>WS</td><td>BS</td><td>S</td><td>T</td><td>W</td><td>I</td><td>A</td><td>Ld</td><td>Cl</td><td>Wil</td><td>Int</td><td>Cost</td><td>Adv</td><td>XP</td> </tr> <tr> <td>4</td><td>4+</td><td>4+</td><td>4</td><td>4</td><td>1</td><td>4+</td><td>1</td><td>8+</td><td>5+</td><td>9+</td><td>8+</td><td>80</td><td>0</td><td>0</td> </tr> <tr> <td colspan="2">W: □□</td> <td colspan="3">FW: □□□□</td> <td colspan="3">OOA: □</td> <td colspan="2">Rec: □</td> <td colspan="5"></td> </tr> </table>	M	WS	BS	S	T	W	I	A	Ld	Cl	Wil	Int	Cost	Adv	XP	4	4+	4+	4	4	1	4+	1	8+	5+	9+	8+	80	0	0	W: □□		FW: □□□□			OOA: □			Rec: □							Wargear: Stub Cannon, Furnace Plates,	
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