L.I.U.T. BLOOD BOWL LEAGUE - MATCH REPORT

v3.8 by Teowulf

HOME TEAM

TEAM NAME	COACH	FAN FACTOR			BB NIGHT D3	MATCH DEAL +2

GAME UPDATES

#	SPE (1 SPP)	CP (1 SPP)	DEF (1 SPP)	INT (2 SPP)	CAS (2 SPP)	TD (3 SPP)	MVP (4 SPP)	TOTAL EARNED SPP	INJURY (dice roll) (no mod.)	APO (dice roll) (no mod.)	REGEN

MERCIFUL PATRONS	DEAD	3+ CAS	ONE RE-ROLL ONE	SKULLS RE-ROLL SKULLS	FUMBLE

POST-GAME UPDATES

TOUCHDOWN		CAS		DEDICATED FANS		
				-1	0	+1

WINNINGS

PLAYER ADVANCEMENTS

#	SKILL	TYPE	SPP

SPONSOR INCOME

TOTAL INCOME

EXPENSES

HIRING, FIRING, TEMPORARY RETIRING, BUY TEAM GOODS (Re-rolls, Apothecary, Assistant Coaches, Cheerleaders), SPONSORSHIPS, STADIA, VARIOUS EVENTS (Bets, Rewards, Penals, Sponsors Effects...), EXPENSIVE MISTAKES

COACH SIGNATURE

PRE-GAME SEQUENCE

1. Fan Attendance 2. BB Night Extra Income + Match Deal 3. Check Weather Tables 4. Inducements 5. Prayers of Nuffle 6. Determine Kicking Team

DATE

VISITOR TEAM

TOTAL	ATTENDANCE		TEAM NAME	COACH	FAN FACTOR	

GAME UPDATES

#	SPE (1 SPP)	CP (1 SPP)	DEF (1 SPP)	INT (2 SPP)	CAS (2 SPP)	TD (3 SPP)	MVP (4 SPP)	TOTAL EARNED SPP	INJURY (dice roll) (no mod.)	APO (dice roll) (no mod.)	REGEN

MERCIFUL PATRONS	DEAD	3+ CAS	ONE RE-ROLL ONE	SKULLS RE-ROLL SKULLS	FUMBLE

POST-GAME UPDATES

TOUCHDOWN		CAS		DEDICATED FANS		
				-1	0	+1

WINNINGS

PLAYER ADVANCEMENTS

#	SKILL	TYPE	SPP

SPONSOR INCOME

TOTAL INCOME

EXPENSES

HIRING, FIRING, TEMPORARY RETIRING, BUY TEAM GOODS (Re-rolls, Apothecary, Assistant Coaches, Cheerleaders), SPONSORSHIPS, STADIA, VARIOUS EVENTS (Bets, Rewards, Penals, Sponsors Effects...), EXPENSIVE MISTAKES

COACH SIGNATURE

POST-GAME SEQUENCE

1. Winnings 2. Sponsors incomes 3. Sponsors effects 4. Stadia residency 5. Dedicated Fans 6. SPP calculation
7. Advancements 8. Loose Stadia residency 9. Gaining a Sponsorship 10. Hiring and Firing 11. Total Income 12. Expensive Mistakes